



Pedagogical Script

Planning an online course

Period: Fall semester

Nonstop:

Course Title:	Working in the kennel
Unit of Learning Outcome:	Animal attendant field
Scope of studies:	25 competence points
Language of instruction:	Finnish
Coordinating teacher(s):	Tytti Lintenofer, Jenna Vuori, Hann-Leena Mustakangas, Piritta Pärssinen
Target group:	Animal attendant students
Prior studies:	Not required
Description:	<p>An animal attendant who has completed the field of expertise in animal care can care for and raise animals in various animal care companies. He has extensive basic knowledge of animal vital functions, nutrition, health care and heredity. He is able to take care of the welfare of various animals and perform animal care work in accordance with valid regulations and regulations. He knows how to use the machines and equipment needed at work in the right way, safely and environmentally friendly.</p> <p>An animalattendant worker has the skills to start an animal care business or work as an animal attendant on a farm, as a breeder, in a petting zoo, zoo, research institutes, animal clinics and other animal care companies. In the field of expertise in animal care, you can specialize in the care and well-being of farm animals and/or small animals</p>
Learning objectives:	<ul style="list-style-type: none"> - Care and feeding of companion and hobby animals - Working in a sustainable way in the care of companion and hobby animals



Strategy:	Expert centered <input type="checkbox"/> Problem centered <input type="checkbox"/> Material centered <input type="checkbox"/> Task centered <input checked="" type="checkbox"/> Interaction centered <input type="checkbox"/> Cooperation centered <input type="checkbox"/>		
Mode of teaching:	Guided <input checked="" type="checkbox"/> Independent <input type="checkbox"/> Blended <input type="checkbox"/>		
Learning process:	Individual <input type="checkbox"/> Collaborative <input type="checkbox"/> Both <input checked="" type="checkbox"/>		
Learning environment:	Moodle <input type="checkbox"/> Itslearning <input checked="" type="checkbox"/> Google classroom <input type="checkbox"/> Odissea <input type="checkbox"/> Microsoft Teams <input type="checkbox"/> MOOC <input type="checkbox"/> Other:		
Digital tools:	Microsoft office <input type="checkbox"/> Adobe <input type="checkbox"/> Canva <input type="checkbox"/> Thinglink <input checked="" type="checkbox"/> Kahoot <input type="checkbox"/> Quizlet <input type="checkbox"/> VR <input type="checkbox"/> Social media <input type="checkbox"/> Miro <input type="checkbox"/> Nearpod <input type="checkbox"/> Trello <input type="checkbox"/> Mural <input type="checkbox"/> Padlet <input type="checkbox"/> Slack <input type="checkbox"/> Asana <input type="checkbox"/> Eduteams <input type="checkbox"/> Youtube <input type="checkbox"/> Other:		
Learning materials:		Done	Needs to be done
	Texts Content:	x	
	Pictures Content:	x	
	Videos Content:	x	
	Audios Content:		x
	Tasks/Games Content:	x	
	Accessibility	x	
	CC License		x
Student guidance:	<i>Peer support, teacher guidance, automatic guidance</i> <i>Material available for teachers and students</i>		
Estimated amount of guidance:	600 h		
Assessment methods and feedback:	work <input checked="" type="checkbox"/> tasks <input type="checkbox"/> tests <input type="checkbox"/> other: self-assessment <input checked="" type="checkbox"/> peer assessment <input type="checkbox"/> teacher assessment <input checked="" type="checkbox"/> oral feedback <input type="checkbox"/> written feedback <input type="checkbox"/> audio feedback <input type="checkbox"/> video feedback <input type="checkbox"/> automatic feedback <input type="checkbox"/>		



Feedback:	<i>How you collect feedback on the course to improve it. Feedbak is collected via microsoft forms.</i>
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