



Pedagogical Script

Planning an online course

Period:

Nonstop:

Course Title:	Historical Sites Tour in Tuomarniemi
Unit of Learning Outcome:	Tourism activity services
Scope of studies:	2 competence points
Language of instruction:	Finnish
Coordinating teacher(s):	Titta Huhtamäki
Target group:	students of Tourism industry
Prior studies:	Customer service in tourism industry
Description:	<p>This is a course for practicing how to work as a guide at the historical site.</p> <ul style="list-style-type: none"> - The first tour lead by teacher - Kahoot games for students - Practicing guidance in small groups or pairs - Study history on their own before visitors (reading, listening, writing and speaking) - Practicing guidance in small groups or pairs before visitors - Guided tours for visitors lead by students - Kahoot games for visitors lead by students - Feedback from visitors (oral and written) - Feedback (self, peer and teacher assessment)
Learning objectives:	<p>working as a guide local history leading a group</p>



Strategy:	Expert centered <input type="checkbox"/> Problem centered <input type="checkbox"/> Material centered <input checked="" type="checkbox"/> Task centered <input checked="" type="checkbox"/> Interaction centered <input checked="" type="checkbox"/> Cooperation centered		
Mode of teaching:	Guided <input type="checkbox"/> Independent <input type="checkbox"/> Blended <input checked="" type="checkbox"/>		
Learning process:	Individual <input type="checkbox"/> Collaborative <input type="checkbox"/> Both <input checked="" type="checkbox"/>		
Learning environment:	Moodle <input checked="" type="checkbox"/> Itslearning <input type="checkbox"/> Google classroom <input type="checkbox"/> Odissea <input type="checkbox"/> Microsoft Teams <input checked="" type="checkbox"/> MOOC <input type="checkbox"/> Other:		
Digital tools:	Microsoft office <input checked="" type="checkbox"/> Adobe <input type="checkbox"/> Canva <input type="checkbox"/> Thinglink <input type="checkbox"/> Kahoot <input checked="" type="checkbox"/> Quizlet <input type="checkbox"/> VR <input type="checkbox"/> Social media <input type="checkbox"/> Miro <input type="checkbox"/> Nearpod <input type="checkbox"/> Trello <input type="checkbox"/> Mural <input type="checkbox"/> Padlet <input type="checkbox"/> Slack <input type="checkbox"/> Asana <input type="checkbox"/> Eduteams <input type="checkbox"/> Youtube <input checked="" type="checkbox"/> Other: iPad, iMovie		
Learning materials:		Done	Needs to be done
	Texts Content: Tuomarniemi: Historical Sites Tour	X	
	Pictures Content:	X	
	Videos Content: Guided tour in Tuomarniemi (English)	X	
	Audios Content:	X	
	Tasks/Games Content: Kahoot Tuomarniemi Quiz and Tuomarniemi Museum Quiz	X	
	Accessibility	X	
	CC License	X	
Student guidance:	<i>Peer support, teacher guidance, automatic guidance</i> Practicing in small groups at Tuomarniemi, beforehand independently or with a classmate		
Estimated amount of guidance:	During school days the first guided tour lead by the teacher The teacher supports to choose the suitable way for each student to learn history		
Assessment methods and feedback:	work <input checked="" type="checkbox"/> tasks <input type="checkbox"/> tests <input type="checkbox"/> other: self-assessment <input checked="" type="checkbox"/> peer assessment <input checked="" type="checkbox"/> teacher assessment <input checked="" type="checkbox"/> oral feedback <input checked="" type="checkbox"/> written feedback <input checked="" type="checkbox"/> audio feedback <input type="checkbox"/> video feedback <input type="checkbox"/> automatic feedback <input type="checkbox"/>		



Feedback:	<i>How you collect feedback on the course to improve it.</i> Oral and written feedback from students how they felt this course

